## ORDER NO. 2021 - 02

## AN ORDER REGARDING STATE EXECUTIVE ORDER NO. 20-68

WHEREAS, on November 18, 2020, the Governor issued Executive Order No. 20-68 requiring most Kansans to wear face masks in public; and,

WHEREAS, the County Board of Commissioners on November 23, 2020, previously issued an order (2020-03) modifying Executive Order No. 20-68, and on January 11, 2021 previously issued an order (2021-01) superseding Order 2020-03 and modifying Executive Order No. 20-68

WHEREAS K.S.A. 48-925(h) allows the County Board of Commissioners to issue an order less stringent than that of a statewide executive order; and

WHEREAS the board has consulted with the local health director regarding the governor's executive order and following such consultation and recognition that the number of local active COVID-19 cases has decreased and the regional healthcare system has created a situation where the County believes that Executive Order 20-68 can be made less stringent while still providing protections for the public.

THEREFORE BE IT ORDERED that masks shall be required in gatherings that exceed 30 people. In other situations contemplated by Executive Order 20-68, mask wearing is strongly recommended. County facilities will still require wearing of masks by the public and employees shall wear masks when interacting with the public. This order shall be reviewed on March 15, 2021. This resolution supersedes Order 2021-01. This order shall be effective upon execution of this document.

[The mass gathering limit will remain at 45 unless exception is permitted by the Health Department. Nothing in this order shall inhibit the right of a business, church, school, private landowner, or other entities from requiring patrons to wear masks and enforcing trespassing orders for those who refuse to.]

**ADOPTED BY THE BOARD OF COUNTY COMMISSIONERS** of Wabaunsee County, Kansas this 8th day of February, 2021.

Joel Fager, Chairman

Nancy Hier, Commissioner

Rodney Allen, Commissionerp

Attested by

Abby Amick, County Clerk